Reasoning Lecture – 1

NUMBER SERIES

ТҮР	ES:				
1.	Prim	e number Series:			
	Ex.1	2, 3, 5, 7, 11, 13,			
		(1) 15	(2) 17	(3) 18	(4) 19
	Sol.	The given series is prime nu	umber series. The next prime		. ,
	Ex.2	2, 5, 11, 17, 23,, 41.			
		(1) 29	(2) 31	(3) 37	(4) 39
	Sol.	The prime numbers are writ	ten alternately. Answer: (2)		. ,
2.	Diffe	rence Series:			
	Ex.1	2, 5, 8, 11, 14, 17,, 23.			
		(1) 19	(2) 21	(3) 20	(4) 18
	Sol.	The difference between the	numbers is 3. (17 + 3 = 20)	Answer: (3)	
	Ex.2	45, 38, 31, 24, 17,, 3.			
		(1) 12	(2) 14	(3) 10	(4) 9
	Sol.	The difference between the	numbers is 7. (17 – 7 = 10)	Answer: (3)	
3.	Multi	plication Series:			
	Ex.1	2, 6, 18, 54, 162,, 1458.			
		(1) 274	(2) 486	(3) 1236	(4) 1032
	Sol.	The numbers are multiplied	by 3 to get next number. (16	2 × 3 = 486) Answer: (2)	
	Ex.2	3, 12, 48, 192,, 3072.			
		(1) 768	(2) 384	(3) 2376	(4) 1976
	Sol.	The numbers are multiplied	by 4 to get the next number.	(192 × 4 = 768) Answer: (1)	1
4.	Divis	ion Series:			
	Ex.1	720, 120, 24,, 2, 1			
		(1) 12	(2) 18	(3) 20	(4) 6
	Sol.	$\frac{720}{6} = 120, \frac{120}{5} = 24, \frac{24}{4}$	$= 6, \frac{6}{3} = 2, \frac{2}{2} = 1.$ Answer	r: (4)	
	Ev 2		5 2		
	Ex.2	32, 48, 72, 108,, 243. (1) 130	(2) 162	(3) 192	(4) 201
	Sol.	Number \times 3/2 = next number	er. $32 \times \frac{3}{2} = 48, 48 \times \frac{3}{2} = 72$	2, 72 × $\frac{3}{2}$ = 108, 108 × $\frac{3}{2}$ = 1	62 Answer: (2)
5.	n² Se	ries.			
υ.	Ex.1	1, 4, 9, 16, 25,, 49			
		(1) 28	(2) 30	(3) 32	(4) 36
	Sol.	The series is 1^2 , 2^2 , 3^2 , 4^2 , 5^2	5^2 The next number is 6^2 =		(1) 00
		0, 4, 16, 36, 64,, 144.			
		(1) 100	(2) 84	(3) 96	(4) 120
	Sol.		tc. The next number is $10^2 =$		
6.	n² – 1	I Series:			
	Ex.1	0, 3, 8, 15, 24, 35, 48,			
		(1) 60	(2) 62	(3) 63	(4) 64
	Sol.	The series is $1^2 - 1$, $2^2 - 1$,	$3^2 - 1$ etc. The next number	is 8 ² – 1 = 63. Answer: (3)	
		Another Logic: Difference	between numbers is 3, 5, 7,	9, 11, 13 etc.	
		The next number is (48 + 15	5 = 63).		
7.	n² + 1	1 Series:			
	Ex.1	2, 5, 10, 17, 26, 37,, 65.			
		(1) 50	(2) 48	(3) 49	(4) 51
	Sol.	The series is $1^2 + 1$, $2^2 + 1$,	3^2 + 1 etc. The next number	is 7 ² + 1 = 50. Answer: (1)	

8.	n² + r	n Series (or) n ² – n Series:								
	Ex.1	2, 6, 12, 20,, 42.								
		(1) 28	(2) 30	(3) 32	(4) 36					
	Sol.	The series is $1^2 + 1$, $2^2 + 2$	2, 3 ² + 3, 4 ² + 4 etc. T	The next number = $5^2 + 5 = 30$.	Answer: (2)					
		Another Logic: The series is 1×2 , 2×3 , 3×4 , 4×5 . The next number is $5 \times 6 = 30$.								
		Another Logic: The serie	s is $2^2 - 2$, $3^2 - 3$, 4^2	-4 , $5^2 - 5$. The next number is	$66^2 - 6 = 30.$					
9.	n ³ Se	ries:								
	Ex.1	1, 8, 27, 64, 125, 216,								
		(1) 256	(2) 343	(3) 365	(4) 400					
	Sol.	The series is 1 ³ , 2 ³ , 3 ³ etc.	The missing number	er is 7 ³ = 343. Answer: (2)						
10.	n ³ + 1	Series:								
	Ex.1	2, 9, 28, 65, 126, 217, 344	·,							
		(1) 513	(2) 500	(3) 428	(4) 600					
	Sol.	The series is $1^3 + 1$, $2^3 + 1$, 3^3 + 1 etc. The mis	sing number is 8 ³ + 1 = 513. A i	nswer: (1)					
			<u>LETTER</u>	SERIES						

Introduction:

In these types of problems a series of the letters of alphabet will be given which follow a pattern or a sequence. The letter series mainly consists of skipping of the letters.

To solve these types of problems, assign numbers 1 to 26 to the letters of the alphabet as shown below. In some cases it is useful to assign the numbers in the reverse order.

					1							
1	2	3	4	5	6	7	8	9	10	11	12	13
А	В	С	D	Е	F	G	Н	1	J	К	L	М
Ζ	Y	X	W	V	U	T	S	R	Q	Р	0	Ν
26	25	24	23	22	21	20	19	18	17	16	15	14
						U						

Here the table is showing both forward as well as reverse place value of any alphabet. A very important fact about the position of any alphabet is that both the sum of forward position and reverse position for any alphabet is always constant and equal to 27. Such as Sum of both positions of H is (8 + 19 = 27) or for W is (23 + 4 = 27).

We can also remember the relative positions of these alphabets by just remembering the word EJOTY.

Letters	E	J	0	т	Y
Position	5 th	10 th	15 th	20 th	25^{th}

Just remember the word EJOTY and its values i.e. 5, 10, 15, 20, 25

e.g. If you are asked to complete the series F, K, P, U,

Then from EJOTY, you know that values of F = 6, K = 11, P = 16, U = 21 i.e. difference is 5, so the answer should be 21 + 5 = 26 i.e. Z

Various types of letter series are given below.

. ..

<u>One l</u>	<u>_etter Series:</u>				
Ex.1	A, C, E, G, I,				
	(1) J	(2) K	6	(3) L	(4) M
Sol.	The series is (+ 2). i.e	e., A + 2 = C; C + 2	= E; E + 2 = G;		
	G + 2 = I.				
	The missing letter is	l + 2 = K. Answer: ((2)		
	Another Logic: Skip	one letter is I + 2 =	К.		
	After I skip J to get K	; the missing letter is	s K.		
	Note: "Skip" proces	s saves time.			

F 0					
Ex.2	A, B, D, G, K,	(O) N		(2) •	
Sal	(1) P The equipe is + 1 + 2 + 2 +	(2) N		(3) O	(4) L
Sol.	The series is $+1$, $+2$, $+3$ (•		
	The missing letter is (K + 5		-	lattara ara akinnad ta gat r	next letter. Skip 4 letters after 'K'
	to get P.	ei is skipped, tile	ii i, z, s elc.	letters are skipped to get i	lext letter. Skip 4 letters after K
Ex.3	ю get P. B, E, H, K, N,				
LA.5	(1) P	(2) O](3) Q	(4) R
Sol.	The series is + 3. The miss	. ,			(4) (
501.	Another Logic: Skip two l	-			
	The missing letter is Q.			ip d, i ditor it to got d.	
Ex.4	B, D, G, I, L, N,				
-	(1) N	(2) O		(3) P	(4) Q
Sol.	The series is alternately +	. ,	issina letter is		()) =
				the next letter. Skip two lette	rs O. P after N to get Q.
Ex.5	B, C, E, G, K,				
-	(1) M	(2) N		(3) O	(4) P
Sol.	If numbers are assigned, th	. ,	s prime numt		()
	The next prime number is 1		-		
Ex.6	A, E, I, O,		-		
	(1) Q	(2) R		(3) U	(4) S
Sol.	The series is a series of Vo	wels. Answer: (3)		
Ex.7	A, D, I, P,	1	-		
	(1) U	(2) V		(3) X	(4) Y
Sol.	If numbers are assigned, th	e series become	s square seri	es.	
	The next number is $5^2 = 25$	and the correspo	onding letter i	is Y. Answer: (4)	
Ex.8	D, F, H, I, J, L,				
	(1) M	(2) N		(3) O	(4) P
Sol.	If numbers are assigned, th	1	1.1.1	1	
	The next composite number	r is 14 and the co	prresponding	letter is N. Answer: (2)	
Ex.9	A, Z, B, Y, C, X, D,				
	(1) U	(2) V		(3) W	(4) X
Sol.	The sequence consists of t	wo series A, B, C	C, D etc., and	Z, Y, X, W etc. Answer: (3)
			<u>TYPE</u>	<u>– 2</u>	
<u>Two L</u>	<u>etter Series:</u>	· ·			
The fi	rst letters of the series follow	v one logic and th	e second let	ters follow another logic. Al	so, the first two letters, the next
two le	tters and so on follow a logic).	- V /		
Ex.1	AM, BN, CO, DP, EQ,	, ,	V V /		
	(1) FG	(2) FR	$\langle \rangle$	(3) GR	(4) ER
Sol.	The first letters are A, B, C	, D, E, F and the	second letter	rs are M, N, O, P, Q and R.	Answer: (2)
Ex.2	AB, DE, GH, JK, MN,	(-) · · -			() – –
	(1) OP	(2) NO		(3) PQ	(4) RS
Sol.	•	e letter is skipped	d. Skip O to g	get next two letters PQ. Ans	swer: (3)
Ex.3	AA, CE, EI, GO,				
• •	(1) IU	(2) IQ		(3) IR	(4) IT
Sol.		quence of A, C, E	, G, I. (+ 2 se	eries) and the second letters	s are vowels.
	Answer: (1)				

		Тор С	areers & You [®]							
	<u>TYPE – 3</u>									
Three	e Letter Series:									
This s	sequence consists	of 3 letters in each term. The f	irst letters follow one logic,	the second letters follow anothe	er logic					
and th	ne third letters follow	w some other logic, (or the same	e logic in all the three cases	3)						
Ex.1	ABD, CDF, EFH,	GHJ,								
	(1) IJK	(2) IJL	(3) HIJ	(4) HIK						
Sol.	The first letters fo	llow a sequence of A, C, E, G, I	etc.							
	The second letter	s follow a sequence of B, D, F,	H, J etc.							
	And the third lette	And the third letters form a sequence of D, F, H, J, L etc. Answer: (2)								
Ex.2	CKZ, DLY, EMX,	FNW,								
	(1) GOV	(2) GOU	(3) GNU	(4) GNV						
Sol.	The first letters fo	rm a series of C, D, E, F, G etc.								
	The second letter	s form a series of K, L, M, N, O	etc, and the third letters for	m a series of Z, Y, X, W, V etc.						
	Answer: (1)									
Ex.3	MAB, NEC, OIE,	POG,								
	(1) QPH	(2) QUH	(3) QUI	(4) QUK						
Sol.	The first letters for	orm a series of M, N, O, P, Q	etc. The second letters for	m Vowels; the third letters form	prime					
	number series (if	numbers are assigned to letters	s). Answer: (4)							
Ex.4	ABC, CBA, DEF,	FED, GHI,								
	(1) JKL	(2) IHG	(3) DFE	(4) IJK						
Sol.	The second term	is the reverse order of first term	1.							
	In addition to the	above types a number of other	types can also be identified	Answer: (2)						

INSERTING THE MISSING CHARACTER

Introduction:

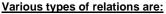
In these types of questions some geometrical figures will be given. The geometrical figures will be divided and subdivided into a number of parts, each part is filled with a number or a letter except one part. The numbers or the letters in the figures have certain pattern. The objective is to identify the pattern and find the missing number or letter.

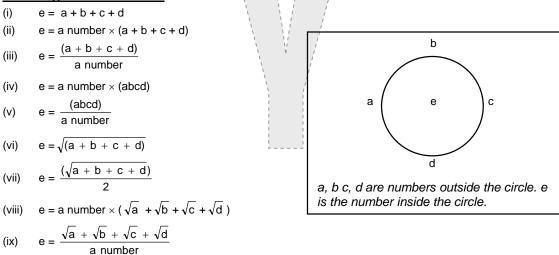
TYPE – 1

Problem involving circles:

In this type of puzzle problems 3 circles with numbers outside the circle will be given. In the first two circles, the number inside the circle is written according to a particular relation. The objective is to find the number inside the third circle which follows the same relation as that of the first two circles.

A number of types of these problems can be identified with the aid of the arithmetic rules.

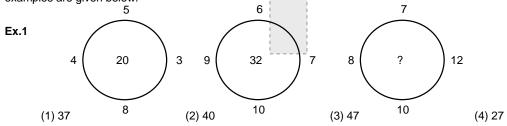




(x)
$$e = a \text{ number} \times (\sqrt{a} \times \sqrt{b} \times \sqrt{c} \times \sqrt{d})$$

(xi) $e = a \text{ number} \times (\sqrt{a} \times \sqrt{b} \times \sqrt{c} \times \sqrt{d})$
(xii) $e = a \text{ number} (a^2 + b^2 + c^2 + d^2)$
(xiii) $e = \frac{(a^2 + b^2 + c^2 + d^2)}{a \text{ number}}$
(xiii) $e = \frac{(a + b + c + d)^2}{a \text{ number}}$
(xiv) $e = (ac - bd) \text{ or } (bd - ac)$
(xv) $e = (ac + bd) \times a \text{ number}$
(xvi) $e = \frac{(ac + bd)}{a \text{ number}}$

An attempt is made to cover all possible types of relations which generally appear in competitive examinations. However, a number of other types of relations can be identified. Some other miscellaneous relations are covered in the practice exercise. A candidate who practices the above relations can confidently answer the puzzle problems of Type I. Some examples are given below.



Sol. The rule in the first two figures is : the sum of the numbers outside the circle is equal to the number inside the circle. \therefore (4 + 5 + 3 + 8) = 20; (9 + 6 + 7 + 10) = 32

Sol. The rule in the first two figures is : the product of the numbers outside the circle is equal to the number inside the circle. Answer: (2)



Problems involving circles divided into parts:

In this type of problems a circle will be divided into 3 parts. An arithmetic operation on the numbers of parts gives the number in the third part. Every problem consists of 3 such figures and the rule that is applied in the first two figures holds good for the third figure also.

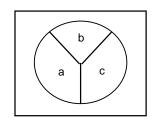
Various types of such problems can be identified using the arithmetic operations.

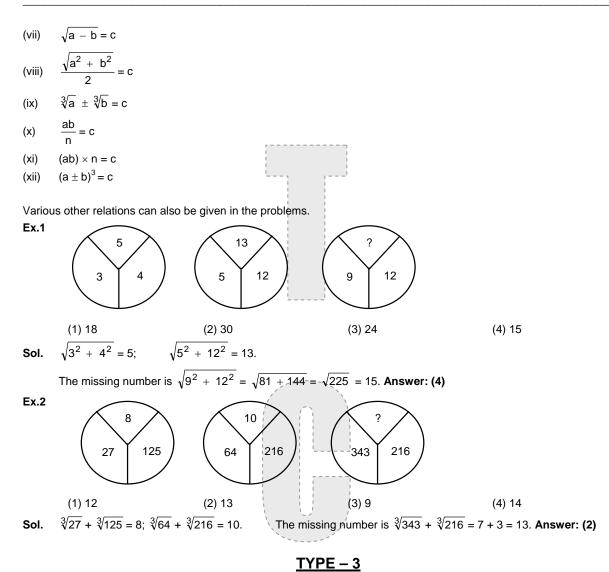
- Various types are:
- (i) $a \pm b = c$
- (ii) ab = c
- (iii) (a + b) x n = c, where 'n' is a number.

(iv)
$$\sqrt{a^2 + b^2} = c$$

$$(v) \qquad \sqrt{a^2 - b^2} = c$$

(vi)
$$\sqrt{a^2 \pm b} = c$$





Problems involving Triangles:

In this type of problems 3 triangles will be given with numbers outside and inside. The number inside will be obtained by operating some arithmetic rule on the numbers outside the triangle. Generally, the numbers outside the circle are at the 3 vertices. The number inside the third triangle also follows the same rule as that of the first two triangles.

As in the previous cases, a number of various arithmetic operations can be identified as mentioned below:

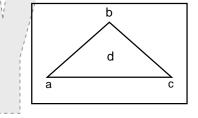
(i) n (a + b + c) = d, n is a number.
(ii)
$$\frac{(a + b + c)}{n} = d$$

(iii)
$$\left(\frac{abc}{n}\right) = d$$

(iv)
$$\sqrt{a^2 + b^2 + c^2} = d$$

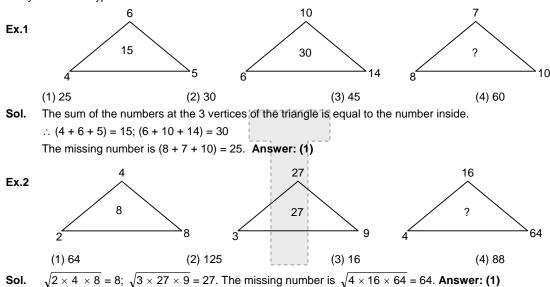
(v)
$$\sqrt[3]{a} + \sqrt[3]{b} + \sqrt[3]{c} = d$$

- (vi) $a^2 + b^2 + c^2 = d$
- (vii) $\sqrt{a + b + c} = d$
- (viii) $a^3 + b^3 + c^3 = d$ (ix) $\sqrt{abc} = d$



a, b, c \rightarrow numbers at the 3 vertices

d \rightarrow number inside the triangle.



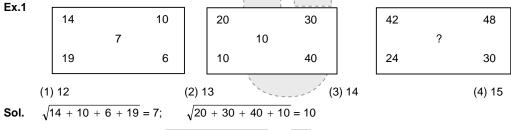
Many other such types of relations can be identified.



Problems involving squares (A):

This type of problems consists of 3 squares with five numbers inside the square. Of the five numbers four numbers are at the four corners of the square and one number at the middle with some arithmetic pattern. The pattern in the first two squares follows in the third square also.

Various arithmetic rules involving four numbers is already given in the first type of problems.



The missing number is $\sqrt{42 + 48 + 30 + 24} = \sqrt{144} = 12$. Answer: (1)

<u>TYPE – 5</u>

Problems involving squares (B) – Magic squares:

In this type of problems, a square is divided into nine parts, three along row wise and 3 along column wise. Of the nine parts, eight parts are filled with one part left vacant or with a question mark. Some arithmetic rule follows either column wise or row wise.

Ex.1

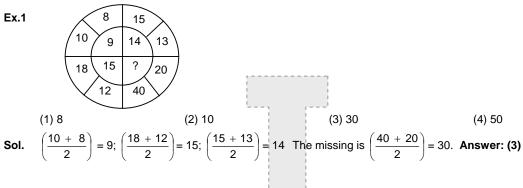


Sol. (48 - 12) = 36; (23 - 10 = 13). → Column wise. The missing number is (62 - 42) = 20. Answer: (4)

TYPE – 6

Problems involving two concentric circles divided into parts:

This type of problems consists of numbers in various parts, with a pattern of numbers in a particular area.



CODING / DECODING

Introduction:

For conveying secret messages from one place to another, especially in Defence Services, coding is used. The codes are based on various principles/patterns such that the message can be easily be deciphered at the other end. Now-a-days, in certain competitive examinations, such questions are given to judge the candidates' intelligence and mental ability. They are required to encode and decode words and sentences after observing the pattern and principles involved. These questions can be broadly classified into 5 main categories, as follows :

- (i) Coding with Letters of Alphabets
- (ii) Coding with Numerical Digits (Numbers)
- (iii) Mixed Coding (Both Alphabetical and Numerical)
- (iv) Coding with Arbitrary Signs / Symbols
- (v) Miscellaneous Type



Coding with Letters of Alphabet:

In these questions, the letters of the alphabets are exclusively used. These letters do not stand for themselves but are allotted some artificial values based on some logical patterns/analogies. By applying those principles or observing the pattern involved, the candidates are required to decode a coded word or encode a word. These can be further classified into the following categories :

Simple Analogical Letter Coding:

These are also called arbitrary codes. There are 2 definite principles/pattern involved. Codes are based on the analogy of one example from which different codes are to be formed.

Ex.1 If NETWORK is coded as O P C T R S Q, how is CROPS written in that code; is written in actual code?

Sol.	Ν	=	0		С	=	T
	Е	=	Р		R	=	0
	Т	=	С	then	0	=	Ν
	W	=	Т		Р	=	E
	0	=	R		S	=	R
	R	=	S				
	Κ	=	Q				
	Hence	e CROF	PS can	be code	ed as T	ONER.	

Ex.2 The code 'TABLESTESF' stands for the word 'BELONGINGS' how will you code the following :

(1) LONG	(2) ON	(3) GIN	(4) SONG	(5) NO
(6) SING	(7) SINGS	(8) GONE	(9) IS	(10) GO

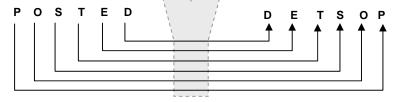
Sol.	The coding is dor	e as follows:			
	(1) BLES	(2) LE	(3) STE	(4) FLES	(5) EL
	(6) FTES	(7) FTESF	(8) SLEA	(9) TF	(10) SL
Ex.3	If INLAND is code	ed as BSTRSI, make o	codes of the following I	etters.	
	(1) IN	(2) LAND	(3) INN	(4) AND	(5) AN
	(6) LAID				
Sol.	The coding is dor	e as follows:			
	(1) BS	(2) TRSI	(3) BSS	(4) RSI	(5) RS
	(6) TRBI				
Ex.4	If EWFGHONTIS	O stands for OBSER\	ATION, code the follo	wing letters.	
	(1) RATION	(2) RATE	(3) SEAT	(4) NOT	(5) NOTE
	(6) BEST				
Sol.	The coding is as f				
	(1) HNTISO	(2) HNTG	(3) FGNT	(4) OST	(5) OSTG
	(6) WGFT				
Ex.5			decode the following		
	(1) RNST	(2) MNIT	(3) DOI	(4) RMNST	(5) SOM
	(6) INMT				
Sol.	The decoding is a		(-) -		
	(1) POSE	(2) ROME	(3) DIM	(4) PROSE	(5) SIR
	(6) MORE				
Ex.6				-	the codes for column A, but with
				with their respectiv	e coded word in column B. The
		used here is BLADES			
	Column (A	•	Column (B)		
	(1) BA		(1) CBE		
	(2) BA	LE	(2) CBTF		

(1)	BASE		(1)	CBE	
(2)	BALE		(2)	CBTF	
(3)	SALE		(3)	CFE	
(4)	SAD		(4)	CBMF	
(5)	BAD		(5)	TBE /	
(6)	BED		(6)	_TBMÉ	
(1) B (2),	A (2) B (4),	A (3) B (6),	A (4) B ((5), A (5) B (1),	A (6) B (3).
	 (2) (3) (4) (5) (6) 	 (2) BALE (3) SALE (4) SAD (5) BAD (6) BED 	 (2) BALE (3) SALE (4) SAD (5) BAD (6) BED 	(2) BALE (2) (3) SALE (3) (4) SAD (4) (5) BAD (5) (6) BED (6)	(2) BALE (2) CBTF (3) SALE (3) CFE (4) SAD (4) CBMF (5) BAD (5) TBE

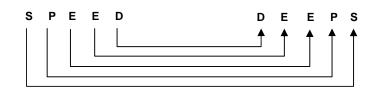
Letter Coding on Specific Pattern:

In such questions, letters of alphabets are no doubt allotted artificial values but based on certain specific pattern/principles. The candidates are required first to observe the specific pattern involved and then proceed with coding or decoding; as the case may be.

- **Ex.1** If POSTED is coded as DETSOP, how will be word SPEED be coded?
- Sol. A careful observation of the above example will reveal that letters of the first word have been reversed



Similarly,



Ex.2	If GREET is coded a	s FODDS, decode t	the following codes			
=	(1) KDS	(2) SNQD	(3) CNBI	(4) CDDO	(5) ONS	
	(6) ANRR	(_) = = =	(-)	()) = = = =	(1) 111	
Sol.		allotted the value of	its preceding letter	in the sequence: the	pattern of coding used here is B	=
				uestions will be follow	-	
	(1) LET	(2) TORE	(3) DOCK	(4) DEEP	(5) POT	
	(6) BOSS	()				
Ex.3	If A = E, how will you	code the following	words.			
	(1) BLACK	(2) ACT	(3) BAT	(4) CADRE	(5) LOOT	
	(6) FOOL					
Sol.	(1) FPEGO	(2) EGX	(3) FEX	(4) GEHVI	(5) PSSX	
	(6) JSSP					
Ex.4	If "CAT" is coded as					
Sol.		-	letter has been all	otted value of 2 letters	s following the sequence, i.e. A	=
	BC, $B = CD$, $C = DE$,					
	Hence, the word RA					
	Based on the above		-		(-)	
	(1) FATHER	(2) DATED	(3) LATE	(4) FAKES	(5) MAIN	
0.1	(6) PLANE	0 T				
Sol.	(1) G H B C U V F G		(2) E F B C U V			
	(3) M N B C U V F G					
Ex.5	(5) N O B C J K O P	and words and	(6) Q R M N B (I words given in a different seri	
EX.J					id last letters of the coded word	
	column A from the ar					
	The pattern of coding		= T etc			
	Column (1)	Column (B				
	(1) USJN	(1) WORK				
	(2) CPOF	(2) SHORT	-			
	(3) MPPU	(3) FEET	$\langle \nabla \rangle$			
	(4) GFFU	(4) LOOT				
	(5) TIPSU	(5) BONE				
	(6) XPSL	(6) TRIM				
Sol.	A (1) B (6), A (2) B	(5), A (3) B (4),	A (4) B (3), A (5) B (2), A (6) B (1).		
Ex.6	If "EGHJKMKM" is th	ne code for "FILL", h	now will you code th	e following :		
	(1) QSDFRTSU	(2) SUDFK		3) EGDFDFKM		
	(4) CENPDFRT	(5) KMNPF		6) ACDFCERT		
Sol.	-	-	sequence follows t	he letters in between	each pair of letters in the code	э.
	Pattern is AC = B, BI		\setminus \vee $/$			
	(1) REST	(2) TELL		3) FEEL		
	(4) DOES	(5) LOST	(6	6) BEDS		
			<u>TYPE – </u>	2		
Codir	ng with Numerical Dig	nits:				
			milar to that of codi	ng with alphabets exce	pt the use of numerical digits wit	th
v p					r acc c	

The pattern of coding with numerical digits is similar to that of coding with alphabets except the use of numerical digits with the assignment of some artificial values. The values are allotted based on some specific pattern which has to be discerned by the candidate in order to solve the problem in the quickest possible time.

If TRAIN is coded as 23456, how will you code TIN and RAIN?

The answer will be 256 for TIN and 3456 for RAIN. T = 2, R = 3, A = 4, I = 5, and N = 6. These values have been allotted arbitrary; based on logical relationship, the candidates will be able to solve the problem.

Analogical Coding with Numerical Digits:

Analogical coding with numerical digits involves the method of coding where the letters of alphabets are allotted numerical values and the pattern of coding is based on the analogy of the example given in the question. There are no set of principles or patterns involved. Candidates are required to study the examples given before getting started with the exercise.

exerc	150.												
Ex.1	If SE	LDOM is	coded as "1 2	2 4 3 6 5", ho	w will yo	u code th	e follov	wing wor	ds?				
	(A) D	OES		(B) S	SOLE			(C) LED					
	(D) D	OLE		(E) l			(F) ODE	Ξ					
	Choi	ces:				1							
	(A)	(1) 3 6	521	(2) 6 2 3 1		(3) 1 6 3 2			(4) 6 2	13			
	(B)	(1) 1 4	62	(2) 1 6 4 2		(3) 1 4		(4) 1 6	24				
	(C)	(1) 4 3	32	(2) 3 2 4		(3) 4 2 3			(4) 4 2 6				
	(D)	(1) 3 6	641	(2) 3 6 4 2	(3) 3 6 2 4			(4) 3 6	4 1				
	(E)	(1) 4 6	523	(2) 4 6 3 2		(3) 6 3	24		(4) 4 3	62			
	(F)	(1) 6 2	23	(2) 2 3 6		(3) 6 3	2		(4) 6 3	4			
Sol.	If SE	LDOM s	tand for code	124365 whi	ch mear	is S = 1,	E = 2	, L = 4,	D = 3	, O = 6, and	M = 5. Bas	ed on this	
	analo	ogy, the o	correct answer	will be,	I	'							
	(A) (1	1)		(B) (2)			(C) (3)					
	(D) (2	2)		(E) (2)			(F) (3)					
Ex.2	lf "1 3	34826	7 5 9" is the c	ode for "O B	SERV	A N T" h	ow will	you cod	le the f	ollowing word	s?		
	(A) S	ERVAN	Г	(B) SOBER		(C) BEI	NT						
	(D) C	OVATE		(E) ORATE	1	(F) NO	TES						
	Choi	ces:			1	-)							
	(A)	(1) 4 8	826759	(2) 4 8 2 6 7	60	(3) 4 8	2675	0	(4) 4 2	86759			
	(B)	(1) 4 1	382	(2) 4 1 3 8 2		(3) 4 3	182		(4) 4 1	328			
	(C)	(1) 3 8	895	(2) 3 8 5 9		(3) 3-5	89		(4) 9 8	35			
	(D)	(1) 1 7	698	(2) 1 7 6 8 9		(3) 1 6	N		(4) 9 8	761			
	(E)	(1) 1 7	298	(2) 1 2 7 9 8	3	(3) 1 2	789		(4) 8 9	271			
	(F)	(1) 9 1		(2) 5 1 9 8 4	1 1	(3) 5 9			(4) 8 4				
Sol.			e, you'll obser				= 2, V	′ = 6, A =	= 7, N =	= 5 and T = 9.			
	Base	d on this	analogy the c	orrect answe	rs will be	e:							
	(A) (1			(B) (1)		(C) (2)							
	(D) (3	-		(E) (2)		(F) (2)							
Ex.3	The o	code 6 7	4 5 3 2 7, star				the fo	-					
	(1) 4	5327	(2) 6 5		(3) 4			(4) 6 7	7	(5) 4 7 5 2 7	(6) 3 2 7		
Sol.	• •	AUSE	(2) BA		1 1	ASE	/	(4) BEE		(5) CEASE	(6) USE		
Ex.4	lf 4 0	6542	5 7 is the code		1 1			-					
	• •	067	(2) 6 5 4	(3) 4 0 6 2 5	5 \	(4) 42 5			(5) 4 6		(6) 4 0 2 5	7	
Sol.	(1) S	TAG	(2) AND	(3) STAIN	1	(4) DIN	ING		(5) SA	ND	(6) STING		
Codir	na with	n Specifi	ic Pattern:		1	/							
			f coding which	exhibits the	, natural c	orrelation	n of Ar	ahic nur	nhers	with alphabeti	c letters For	instance	
	•		e assigned the							•			
-			C = 3, etc.										
			e is classified a	as follows :									
	_					1							

Forward sequence (e.g. A = 1, B = 2, etc.)

Backward sequence (e.g. Z = 1, Y = 2, A = 26, etc.)

Random Sequence (e.g. A = 2, B = 3 or A = 4, B = 6, C = 8 or any other pattern following a particular sequence).

Forward Sequence:

 Ex.
 If 'PACE' is code as 16-1-3-5, how will you code the following :

 (1) ACTED
 (2) BAIL
 (3) RACE
 (4) FRAME
 (5) GLAD

 (6) GAIN

			·····					· · · · · · · · · · · · · · · · · · ·						
Sol.		3-20-5-4 1-9-14	(2) 2-1-9-	-12	(3) 18	8-1-3-5		(4) 6-18	3-1-13-5	;	(5) 7- ⁻	12-1-4		
Back	ward S	equence:												
x.	lf GR	EAT is coded a	as 20-9-22-	·26-7, hov	w will you	code th	e follov	ving wore	ds :					
	(1) F/	ATE	(2) DATE		(3) M	IATE		(4) RA	ГЕ		(5) GA	٩ΤΕ		
Sol.	(1) 2′	-26-7-22	(2) 23-26	-7-22	(3) 14	4-26-7-22	2	(4) 9-26	6-7-22		(5) 20	-26-7-2	22	
Pand	om so	quence:			·		1							
		ce will not follo	w a specif	ic nattern	h of assid	nment a	s in ot	her case	s hut w	vill sur	olv shr	wan	attern at	a str
	•	e pattern can b	•	•										
-		d by careful ex		-			-		or prinoi	pio, po				indo
Ex.1		ANCE is code				1			rnina th	e prir	nciple/p	attern	involved	in th
	exam			0, 0000		g				e più	.o.p.o,p	allolli		
	(1) IN		(2) CANAD	A		(3) GE	ERMANY	,					
		EPAL		5) PERU			(6) KE							
Sol.		attern of assig	•	,	en in the	followin	``							
		g	,	-	I]	9	-						
		A B C) D E	E F (G H	I J	К	L M	Ν	0	Р	Q	R	
		4 5 6	5 7 8	3 9 1	0 11	12 13	14	15 16	5 17	18	19	20	21	
		STL	JVV	VX	ΥZ									
		22 23 24	4 25 2	6 1 2	2 3									
					1									
	Base	d on above pa	ttern, the ar	nswers w	ill be follo	ows :	\							
	(1) 12	2-17-7-12-4	(2	2) 6-4-17-	4-7-4		(3) 10	-8-21-16	-4-17-2					
	(4) 17	7-8-19-4-15	(5	5) 19-8-21	-24		(6) 14	-8-17-2-4	4					
x.2		EAD is coded a			will you	code the		-						
	(1) C			2) COME				ROOM						
	. ,	ROOM	•	5) SHEET	1		(6) CF							
		ct analysis of	-			1			-					
		the regular s				/								ern, t
		ers are follows		-		et will fol				. B = 2	2, C = 3	3, D =	4 etc.	
Sol.		0-0-12		2) 3-0-13-			. ,	18-0-0-13						
	()	18-0-0-13	•	5) 19-8-0-			• •	18-0-0-13						
Ex.3	lf 6 –	12 – 1 – 19 –	8 = FLASH	1 and 6 –	15 – 15	- 12 - 9	– 19 -	- 8 = FO	OLISH,	find t	ne sum	with a	all the lett	ters p
	toget													
	(A) L			B) MAKE	[]		(C) IC							
	(D) A		(E	E) FACT			(F) LA	ND						
	Choi		(0		N.				(4) 50					
	(A)	(1) 38		2) 59	Ì	(3) 56			(4) 58					
	(B)	(1) 32		2) 30		(3) 34			(4) 36					
	(C)	(1) 22		2) 23	1	(3)/21			(4) 24					
	(D)	(1) 23		2) 22	1	(3) 20			(4) 24					
	(E)	(1) 41		2) 51		(3) 21			(4) 30					
	(F)	(1) 42	(2	2) 29	i	(3) 31			(4) 30					
ol.	(^)		4 . 00 . 5	00 F			(4)							
	(A)	LATE = 12 +												
	(B)	MAKE = 13 ·												
	(C)	ICED = 9 + 3					•							
	(D)	ACT = 1 + 3		nence the										
			4 . 0 . 00	20 L		ouver !- /	4)							
	(E) (F)	FACT = 6 + LAND = 12 +					,							

Mixed Coding (Letters + Digits):

Mixed coding takes the pattern of coding with both the letters of alphabets and numerical assignment. The candidates are required to study the analogy given in question.

Ex.1	If "A $- 3 - T - 5 - D$ " stands for ACTED a	nd "D1T5D" stands for "DATED" how	will you code the following
L A.1			
	(1) FADED	(2) LOCATE	(3) BAILED
	(4) FAILED	(5) PRESS	(6) DREAM
Ans.	(1) F1D5D	(2) L15C1T5	(3) B 1 I 12E4
	(4) F1I12E4	(5) P 18E 19S	(6) D 18 E 1 M
Ex.2	Decode the following:	L	
	(1) R 9 L 5 D	(2) A 3 I 4	(3) 5A20I14G
	(4) B 1 I 12	(5) K 9L 12	(6) B 1 I 12E4
Ans.	(1) RILED	(2) ACID	(3) EATING
	(4) BAIL	(5) KILL	(6) BAILED
Ex.3	Decode the following:		
	(1) F 1 D 5 D	(2) A 9 D 9 N 7	(3) R 5 Q 21 I 18 E 4
	(4) D 5 A 12 I 14 G	(5) O 2 S 5 R 22 E	(6) A 3 I 4
Ans.	(1) F A D E D	(2) AIDING	(3) R E Q U I R E D
	(4) D E A L I N G	(5) O B S E R V E	(6) A C I D

Coding with Arbitrary Signs / Symbols:

The pattern of coding here takes an extensive use of arbitrary signs and symbols. A careful deciphering of the codes is required to decode the question series.

Ex.1 If "MISSION" is coded "*!??! \$ " and " LENS" is coded "@#\$?", then how will you code

"LIONESS"?

Ans. A careful deciphering of the two codes reads the following:

	М	Ι	S	0	L	E	N
	*	!	?	φ	@	#	\$
Therefore,	LION	ESS	will be o	coded a	s"@!o	\$ \$ #?'	?"
						TYPE	- 4

Miscellaneous Types

Decoding the Rule Applied:

This part of coding test required a careful examination of rules followed to code a certain word. Only after the analysis of the pattern applied in coding, you can decode them.

Example: Study the five different ways of coding marked (1), (2), (3), (4) & (5). A specific rule has been applied to codify each of them. Can you find out the rule of coding applied in the question that follows;

	FRANCE	 (1) N C E F R A (2) F A C R N E (3) E C N A R F (4) A C E F N R (5) F E R C A N
	WORD	
1.	CANADA	CNDAAA
2.	KENYA	KAEYN
3.	NATIONS	SNOITAN
4.	VANDANA	V N A A A D N
5.	VARDHMAN	NAMHDRAV
6.	VARIOUS	AIORUSV
7.	CAREER	EERCAR
8.	POPULATION	PNOOPIUTLA
9.	MEDICINE	MDCNEIIE
10.	APTITUDE	ADEIPTTU

Answers:

1. (2)	2. (5)	3. (3)	4. (2)	5. (3)	6. (4)	7. (1)	8. (5)
9. (2)	10. (4)						

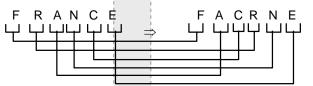
Explanations

The rules by which the different pattern of coding is made are as follows.

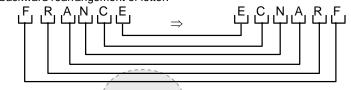
(1) The former part (FRA) gets transferred after the latter part (NCE). The coding is made in the order given below:



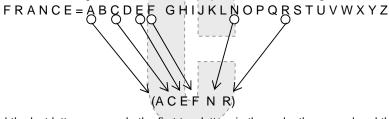
(2) The pattern is that every letters gets transferred on the adjacent line of the code.



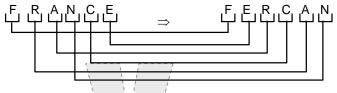
(3) The sequence is the backward rearrangement of letter.



(4) The sequence is the rearrangement of letters with respect to the order of regular letters of alphabets.



(5) The first and the last letters are made the first two letters in the code; the second and the fifth letter are made the third and fourth letters in the code; the third and the fourth letters are made the last two letters respectively.



Contrasting and Marking Comparisons:

A set of words are given in column I and codes have been formed in column II. Here in such questions some alphabets/letter are underline in column I and the corresponding codes in column II has been jumbled up thus making the question more difficult to correspond. To find the formula to decode these type of question some logical rule/principle is found by comparing or making contracts in all the questions. An example has been given below:

Example

In the following question the capital letters in column I are codified in small letters in column II. The small letters are not arranged in the same order on the capital letters. Study the column (I) and (II) together and determine the small letters for the corresponding underlined capital letter in column (I).

	Column (I)	Column (II)
1.	<u>D</u> IGIT	wbzbm
2.	<u>T</u> I G E R	m b z x k
3.	<u>F</u> EVER	х k y o x
4.	<u>G</u> I T A R	m t z b k
5.	<u>L</u> IVER	b e x o k

Keys: 1. w 2. m 3. y 4. z 5. e

Explanation

If we compare question (1) & (2) we find that there are 3 alphabets (T, I, G) common and there corresponding small letters will be (m, z, b) though not in the same order. This leaves us with (D and R) with small alphabets (w and k). Therefore, we have now,

Either 'w or k' is D's code

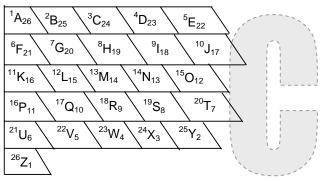
Now, if we taken (2) and (3), we find that 'w' is not present is column II of either (2) or (3) and D is not there in column II of either (2) & (3) the or conclude that D = w and therefore R = k.

Now, carrying on with this finding, we see in question (3) and (5) there are two common elements in column I, V, E & R. Since E comes twice in (3), therefore code for E = x which leads to V = 0 and F = y in question is (1), I comes twice, this leads to I = b. So we are left with 'T' and 'G', which are either 'z' or 'm'.

Now, we cannot conclude anything more from these clues, but can fit in above observation to see what relation capital letters have with small letters.

А	В	С	D	Е	F	G	Н	Ι	J	Κ	L	M	Ν	0	Ρ	Q	R	S	Т	U	V	W	Х	Υ	Ζ
			W	х	у			b									k				0				
t	U	v	w	х	у	Z	а	b	С	d	е	- f -'	g	h	i	j	k		m	n	0	р	q	r	S

Therefore, G = z and T = mMathematical/Algebraic Operations



The code is always the sum of letters with the assignment of numbers put in the regular order. The order reads either in a forward sequence or a backward sequence. Consider the table given below.

Ex.1	If DOLLY is (68, then how much will be SEEMA?	
	(1) 65	(2) 86 (3) 43	(4) 33
Sol.	The coding is	s the sum of forward sequence of alphabets	
	DOLLY	\Rightarrow 4 + 15 + 12 + 12 + 25 = 68	
	SEEMA	\Rightarrow 19 + 5 + 5 + 13 +1 = 43, hence the answer is (3).	
Ex.2	If NEERAJ is	3 109, then how much will be SHEETAL?	
	(1) 119	(2) 98 (3) 125	(4) 100
Sol.	The coding is	s the sum of backward sequence of alphabets:	
	NEERAJ	⇒ 13 + 22 + 22 + 9 + 26 + 15 = 109	
	SHEETAL	\Rightarrow 8 + 19 + 22 + 22 + 7 + 26 + 15 = 119, hence the answer is (1).	